

# College of Arts and Sciences

## Art

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### **B.A. in Art History**

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#### **Admission to the Program**

Formal admission to the major requires satisfactory completion (grades of C or better) of 12 credit hours of art history courses and departmental approval.

#### **University Requirements**

- A total of 120 credit hours
- 6 credit hours of college writing
- 3 credit hours of college mathematics or the equivalent by examination

#### **General Education Requirements**

- A total of ten courses, consisting of one foundation course and one second-level course in an approved sequence from each of the five curricular areas
- No more than 6 credit hours may be taken in the same discipline

#### **Major Requirements**

- 54 credit hours with grades of C or better  
24 of the last 30 credit hours in the major program must be taken in residence, 18 credit hours of which must be in art history and 6 credit hours in related fields or studio.  
Internships in local agencies, museums, galleries, and libraries are permitted with departmental approval, but are limited to 3 credit hours unless taken as electives.

#### **Course Requirements**

- ARTH-105 Art: The Historical Experience 1:1 (3)
- ARTH-210 Modern Art: Nineteenth and Twentieth Centuries 1:2 (3)
- ARTH-500 Approaches to Art History (3)
- 3 credit hours in each of four periods:

#### *Ancient*

ARTH-396 Selected Topics (3) with permission of advisor  
ARTH-520 Seminar in Art History (3) (appropriate topic)  
ARTH-596 Selected Topics (3) with permission of advisor

#### *Medieval*

ARTH-303 Medieval Art (3)  
ARTH-308 Gothic Art (3)  
ARTH-396 Selected Topics (3) with permission of advisor  
ARTH-520 Seminar in Art History (3) (appropriate topic)  
ARTH-596 Selected Topics (3) with permission of advisor

#### *Renaissance*

ARTH-205 Art of the Renaissance 2:2 (3)  
ARTH-396 Selected Topics (3) with permission of advisor  
ARTH-513 Italian Painting: Early Renaissance (3)  
ARTH-514 Italian Painting: High Renaissance (3)

ARTH-514 Italian Painting: Late Renaissance (3)  
ARTH-520 Seminar in Art History (3) (appropriate topic)  
ARTH-596 Selected Topics (3) with permission of advisor

#### *Modern*

- ARTH-331 Visual Arts in the United States to 1890 (3)
- ARTH-332 Visual Arts in the United States: 1890 to 1935 (3)
- ARTH-333 Visual Arts in the United States: 1935 to 1970 (3)
- ARTH-334 Contemporary Visual Art and Postmodernism (3)
- ARTH-396 Selected Topics (3) with permission of advisor
- ARTH-508 Painting: Rococo through Impressionism (3)
- ARTH-510 Painting: Post-Impressionism to Expressionism (3)
- ARTH-511 Painting: Cubism through Surrealism (3)
- ARTH-520 Seminar in Art History (3) (appropriate topic)
- ARTH-596 Selected Topics (3) with permission of advisor
- 15 additional credit hours in art history with at least two courses at the 500 level
- 6 credit hours in studio from the following:
  - ARTS-100 Art: The Studio Experience 1:1 (3)
  - ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
  - ARTS-210 The Artist's Perspective: Painting 1:2 (3)
  - ARTS-215 The Artist's Perspective: Sculpture 1:2 (3)
  - ARTS-320 Painting Studio (3)
  - ARTS-340 Sculpture Studio (3)
  - ARTS-360 Drawing Studio (3)
  - ARTS-363 Relief Printmaking Studio (3)
- 12 credit hours at the 300 level or above from one of the following fields: American studies, anthropology, history, literature, music, or philosophy. Course selections must be related to the major and to each other and must be approved by the faculty.

*Note:* Students contemplating graduate study in art history are advised to attain a reading knowledge of French, Italian, or German to the intermediate level (or equivalent of 12 credit hours at the college level).

#### **University Honors Program**

All University Honors students must complete at least 12 credit hours of advanced-level (300-level and above) Honors courses including a 3 to 6 credit hour Honors Senior Capstone Project. Students may graduate with University Honors in the major if they complete at least 12 advanced-level Honors courses including the Senior Capstone Project in the department. Each department has three levels of University Honors requirements: Level I Options (100-200-level Honors classes); Level II Options (300-level and above Honors classes); and Level III Options (Honors Senior Capstone). The department Honors coordinator advises students in the University Honors Program regarding departmental options. For more information, go to [www.american.edu/academic.depts/honors/](http://www.american.edu/academic.depts/honors/).

## **B.A. in Graphic Design**

### **Admission to the Program**

Formal admission to the major requires satisfactory completion (grades of C+ or better) of the following foundation courses:

- GDES-200 Introduction to Graphic Design (3)
- GDES-210 Introduction to Typography (3)
- GDES-220 Computer Literacy for Design (3)
- COMM-330 Principles of Photography (3)

### **University Requirements**

- A total of 120 credit hours
- 6 credit hours of college writing
- 3 credit hours of college mathematics or the equivalent by examination

### **General Education Requirements**

- A total of ten courses, consisting of one foundation course and one second-level course in an approved sequence from each of the five curricular areas
- No more than 6 credit hours may be taken in the same discipline

### **Major Requirements**

- 54 credit hours with grades of C or better  
24 of the last 30 credit hours in the major program must be taken in residence, of which 18 credit hours must be in design and 3 credit hours in art history or studio.

All students will submit a portfolio for departmental evaluation prior to beginning their senior year. The department may issue formal warnings to students performing at marginal levels.

### **Tracks**

Print Media or Experience Design and Multimedia

### **Course Requirements**

- ARTH-105 Art: The Historical Experience 1:1 (3)
- COMM-330 Principles of Photography (3)
- GDES-200 Introduction to Graphic Design (3)
- GDES-210 Introduction to Typography (3)
- GDES-220 Computer Literacy for Design (3)
- GDES-230 Graphic Design History (3)
- GDES-300 Intermediate Typography (3)

#### **Print Media**

- GDES-310 Print Design and the Computer (3)
- GDES-320 Design and Photography (3)
- GDES-400 Advanced Design I: Systems Design (3)
- GDES-420 Advanced Design II: Narrative Design (3)
- 9 credit hours from the following:
  - GDES-315 Experience Design and the Computer (3)
  - GDES-325 Kinetic and Sequential Graphics (3)
  - GDES-350 Illustration (3)
  - GDES-405 User Experience Design I (3)

- GDES-425 User Experience Design II (3)
- GDES-450 Packaging Design (3)
- GDES-490 Independent Study Project (1–6) with department approval
- GDES-491 Internship (1–6) with department approval

- 12 credit hours from the following, with at least 3 credit hours from each set of courses:

#### *Set One*

- ARTS-100 Art: The Studio Experience 1:1 (3)
- ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
- ARTS-210 The Artist's Perspective: Painting 1:2 (3)
- ARTS-215 The Artist's Perspective: Sculpture 1:2 (3)
- ARTS-320 Painting Studio (3)
- ARTS-340 Sculpture Studio (3)
- ARTS-344 Ceramics Studio (3)
- ARTS-360 Drawing Studio (3)
- ARTS-363 Relief Printmaking Studio (3)
- ARTS-364 Intaglio Studio (3)
- ARTS-520 Advanced Printmaking (3)

#### *Set Two*

- ARTH-205 Art of the Renaissance 2:2 (3)
- ARTH-210 Modern Art: Nineteenth and Twentieth Centuries 1:2 (3)
- ARTH-215 Architecture: Washington and the World 1:2 (3)

#### *Set Three*

- COMM-401 Legal Aspects of Communication. (3)
- COMM-523 Intermediate Photography (3)
- COMM-525 Advanced Photography (3)
- COMM-529 Large Format Photography and Studio Lighting (3)

### **Experience Design and Multimedia**

- GDES-315 Experience Design and the Computer (3)
- GDES-325 Kinetic and Sequential Graphics (3)
- GDES-405 User Experience Design I (3)
- GDES-425 User Experience Design II (3)
- 9 credit hours from the following:
  - GDES-310 Print Design and the Computer (3)
  - GDES-320 Design and Photography (3)
  - GDES-350 Illustration (3)
  - GDES-400 Advanced Design I: Systems Design (3)
  - GDES-420 Advanced Design II: Narrative Design (3)
  - GDES-450 Packaging Design (3)
  - GDES-490 Independent Study Project (1–6) with department approval
  - GDES-491 Internship (1–6) with department approval
- 12 credit hours from the following, with at least 3 credit hours from each set of courses:

#### *Set One*

- COMM-331 Film and Video Production I (3) (prerequisite: COMM-105 Visual Literacy)
- COMM-352 Web Studio (3)
- COMM-401 Legal Aspects of Communication. (3)

COMM-435 Introduction to Studio Television (3)  
(prerequisite: COMM-105 Visual Literacy)  
COMM-520 History of Animation (3)  
COMM-523 Intermediate Photography (3)  
COMM-525 Advanced Photography (3)  
COMM-529 Large Format Photography and Studio  
Lighting (3)

*Set Two*

ATEC-101 Fundamentals of Audio Technology (3)  
ATEC-102 Audio Technology Laboratory (1)  
CSC-280 Introduction to Computer Science I (4)  
CSC-281 Introduction to Computer Science II (3)  
CSC-435 Web Programming (3)  
PERF-110 Understanding Music 1:1 (3)

*Set Three*

ARTH-205 Art of the Renaissance 2:2 (3)  
ARTH-210 Modern Art: Nineteenth and Twentieth  
Centuries 1:2 (3)  
ARTH-215 Architecture: Washington and the World 1:2 (3)  
ARTS-100 Art: The Studio Experience 1:1 (3)  
ARTS-205 The Artist's Perspective: Drawing 1:2 (3)  
ARTS-210 The Artist's Perspective: Painting 1:2 (3)  
ARTS-215 The Artist's Perspective: Sculpture 1:2 (3)

**University Honors Program**

All University Honors students must complete at least 12 credit hours of advanced-level (300-level and above) Honors courses including a 3 to 6 credit hour Honors Senior Capstone Project. Students may graduate with University Honors in the major if they complete at least 12 advanced-level Honors courses including the Senior Capstone Project in the department. Each department has three levels of University Honors requirements: Level I Options (100-200-level Honors classes); Level II Options (300-level and above Honors classes); and Level III Options (Honors Senior Capstone). The department Honors coordinator advises students in the University Honors Program regarding departmental options. For more information, go to [www.american.edu/academic.depts/honors/](http://www.american.edu/academic.depts/honors/).

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## **B.A. in Studio Art**

### **Admission to the Program**

Formal admission to the major requires satisfactory completion (grades of C or better) of 12 credit hours of studio courses and departmental approval.

### **University Requirements**

- A total of 120 credit hours
- 6 credit hours of college writing
- 3 credit hours of college mathematics or the equivalent by examination

### **General Education Requirements**

- A total of ten courses, consisting of one foundation course and one second-level course in an approved sequence from each of the five curricular areas
- No more than 6 credit hours may be taken in the same discipline

### **Major Requirements**

- 54-55 credit hours with grades of C or better

### **Areas of Specialization**

Drawing, Painting, Printmaking, Sculpture, or Installation

### **Course Requirements**

- ARTH-105 Art: The Historical Experience 1:1 (3)
- ARTH-210 Modern Art: Nineteenth and Twentieth Centuries 1:2 (3)
- ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
- ARTS-210 The Artist's Perspective: Painting 1:2 (3)
- ARTS-235 The Artist's Perspective: Multimedia (3)
- ARTS-320 Painting Studio (3)
- ARTS-340 Sculpture Studio (3)
- ARTS-360 Drawing Studio (3) (9 credit hours total)
- ARTS-363 Relief Printmaking Studio (3)  
*or*  
ARTS-364 Intaglio Studio (3)
- ARTS-370 Composing with Media (3)
- ARTS-400 Senior Seminar (3)
- 12 credit hours from the following including 9 credit hours from the student's area of specialization and 3 credit hours from another area:
  - ARTS-320 Painting Studio (3)
  - ARTS-340 Sculpture Studio (3)
  - ARTS-344 Ceramics Studio (3)
  - ARTS-360 Drawing Studio (3)
  - ARTS-363 Relief Printmaking Studio (3)
  - ARTS-364 Intaglio Studio (3)
  - ARTS-520 Advanced Printmaking (3)
  - ARTS-560 Drawing Practicum I (3)
  - ARTS-561 Drawing Practicum II (3)
- 3 credit hours in art history (ARTH)

## Area of Specialization

Multimedia

### Course Requirements

- ARTH-105 Art: The Historical Experience 1:1 (3)
- ARTH-210 Modern Art: Nineteenth and Twentieth Centuries 1:2 (3)
- ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
- ARTS-235 The Artist's Perspective: Multimedia (3)
- ARTS-360 Drawing Studio (3)
- ARTS-370 Composing with Media (3)
- ARTS-400 Senior Seminar (3)
- ARTS-410 Multimedia Seminar (3) (9 credit hours total)
- ATEC-101 Fundamentals of Audio Technology (3)
- ATEC-102 Audio Technology Laboratory (1)
- COMM-330 Principles of Photography (3)
- COMM-331 Film and Video Production I (3)
- COMM-350 Digital Imaging (3)
- COMM-352 Web Studio (3)
- GDES-220 Computer Literacy for Design (3)
- GDES-315 Experience Design and the Computer (3)
- 3 credit hours from the following:
  - Art history (ARTH) course (3)
  - COMM-100 Understanding Media 4:1 (3)
  - COMM-105 Visual Literacy 1:1 (3)
  - COMM-209 Communication and Society (3)
  - COMM-511 History of Documentary (3)
  - COMM-516 Topics in Film and Media Arts (3):
    - The Radical Image
    - COMM-517 History of Cross-Cultural Cinema (3)
    - COMM-520 History of Animation (3)
    - COMM-527 History of Photography (3)
    - COMM-558 Survey of American Cinema (3)
    - PHIL-230 Meaning and Purpose in the Arts 1:2 (3)

### University Honors Program

All University Honors students must complete at least 12 credit hours of advanced-level (300-level and above) Honors courses including a 3 to 6 credit hour Honors Senior Capstone Project. Students may graduate with University Honors in the major if they complete at least 12 advanced-level Honors courses including the Senior Capstone Project in the department. Each department has three levels of University Honors requirements: Level I Options (100-200-level Honors classes); Level II Options (300-level and above Honors classes); and Level III Options (Honors Senior Capstone). The department Honors coordinator advises students in the University Honors Program regarding departmental options. For more information, go to [www.american.edu/academic.depts/honors/](http://www.american.edu/academic.depts/honors/).

## Bachelor of Fine Arts

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### Admission to the Program

Formal admission to the program is subject to the approval of a portfolio, evaluation of the academic record, and a personal interview. Admission depends entirely on faculty action resulting from this review. Consideration for the B.F.A. is permitted only after 18 credit hours or three semesters of studio work have been completed at American University but before beginning the senior year.

### University Requirements

- A total of 120 credit hours
- 6 credit hours of college writing
- 3 credit hours of college mathematics or the equivalent by examination

### General Education Requirements

- A total of ten courses, consisting of one foundation course and one second-level course in an approved sequence from each of the five curricular areas
- No more than 6 credit hours may be taken in the same discipline

### Major Requirements

- 72-73 credit hours with grades of C or better

### Areas of Specialization

Drawing, Painting, Printmaking, Sculpture, or Installation

### Course Requirements

- ARTH-105 Art: The Historical Experience 1:1 (3)
- ARTH-210 Modern Art: Nineteenth and Twentieth Centuries 1:2 (3)
- ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
- ARTS-210 The Artist's Perspective: Painting 1:2 (3)
- ARTS-235 The Artist's Perspective: Multimedia (3)
- ARTS-320 Painting Studio (3)
- ARTS-340 Sculpture Studio (3)
- ARTS-360 Drawing Studio (3) (9 credit hours total)
- ARTS-363 Relief Printmaking Studio (3)  
*or*  
ARTS-364 Intaglio Studio (3)
- ARTS-370 Composing with Media (3)
- ARTS-400 Senior Seminar (3)
- ARTS-560 Drawing Practicum I (3)
- ARTS-561 Drawing Practicum II (3)
- 24 credit hours from the following including 18 credit hours from the student's area of specialization and 6 credit hours from another area:
  - ARTS-320 Painting Studio (3)
  - ARTS-340 Sculpture Studio (3)
  - ARTS-344 Ceramics Studio (3)
  - ARTS-360 Drawing Studio (3)
  - ARTS-363 Relief Printmaking Studio (3)

ARTS-364 Intaglio Studio (3)  
ARTS-520 Advanced Printmaking (3)  
ARTS-560 Drawing Practicum I (3)  
ARTS-561 Drawing Practicum II (3)

- 3 credit hours in art history (ARTH)

#### **Area of Specialization**

Multimedia

#### **Course Requirements**

- ARTH-105 Art: The Historical Experience 1:1 (3)
- ARTH-210 Modern Art: Nineteenth and Twentieth Centuries 1:2 (3)
- ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
- ARTS-235 The Artist's Perspective: Multimedia (3)
- ARTS-360 Drawing Studio (3)
- ARTS-370 Composing with Media (3)
- ARTS-400 Senior Seminar (3)
- ARTS-410 Multimedia Seminar (3) (9 credit hours total)
- ATEC-101 Fundamentals of Audio Technology (3)
- ATEC-102 Audio Technology Laboratory (1)
- COMM-330 Principles of Photography (3)
- COMM-331 Film and Video Production I (3)
- COMM-350 Digital Imaging (3)
- COMM-352 Web Studio (3)
- GDES-220 Computer Literacy for Design (3)
- GDES-315 Experience Design and the Computer (3)
- 6 credit hours from the following:
  - ARTS-210 The Artist's Perspective: Painting 1:2 (3)
  - ARTS-320 Painting Studio (3)
  - ARTS-340 Sculpture Studio (3)
  - ARTS-344 Ceramics Studio (3)
  - ARTS-360 Drawing Studio (3)
- 6 credit hours from the following:
  - Art history (ARTH) course (3)
  - COMM-100 Understanding Media 4:1 (3)

COMM-105 Visual Literacy 1:1 (3)  
COMM-209 Communication and Society (3)  
COMM-511 History of Documentary (3)  
COMM-517 History of Cross-Cultural Cinema (3)  
COMM-520 History of Animation (3)  
COMM-527 History of Photography (3)  
COMM-558 Survey of American Cinema (3)  
PHIL-230 Meaning and Purpose in the Arts 1:2 (3)

- 9 credit hours from the following:
  - ATEC-321 Sound Synthesis I (3)
  - ATEC-311 Sound Studio Techniques I (3)
  - COMM-434 Film and Video Production II (3)
  - COMM-516 Topics in Film and Media Arts (3):
    - The Radical Image
  - GDES-210 Introduction to Typography (3)
  - GDES-325 Kinetic and Sequential Graphics (3)
  - GDES-405 User Experience Design I (3)
  - LIT-346 Topics in Film (3) (approved topic)
  - PERF-110 Understanding Music 1:1 (3)
  - PERF-115 Theatre: Principles, Plays, and Performance 1:1 (3)
  - PERF-260 Production I: Stagecraft (3)

#### **University Honors Program**

All University Honors students must complete at least 12 credit hours of advanced-level (300-level and above) Honors courses including a 3 to 6 credit hour Honors Senior Capstone Project. Students may graduate with University Honors in the major if they complete at least 12 advanced-level Honors courses including the Senior Capstone Project in the department. Each department has three levels of University Honors requirements: Level I Options (100-200-level Honors classes); Level II Options (300-level and above Honors classes); and Level III Options (Honors Senior Capstone). The department Honors coordinator advises students in the University Honors Program regarding departmental options. For more information, go to [www.american.edu/academic.depts/honors/](http://www.american.edu/academic.depts/honors/).

## **Minor in Art History**

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- 18 credit hours with grades of C or better and at least 12 credit hours unique to the minor

### **Course Requirements**

- ARTH-105 Art: The Historical Experience 1:1 (3)
- ARTH-210 Modern Art: Nineteenth and Twentieth Centuries 1:2 (3)
- 3 credit hours at the 200 or 300 level and 9 credit hours at the 300 level or above, approved in advance by an art history advisor

## **Minor in Graphic Design**

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- 21-22 credit hours with grades of C or better and at least 12 credit hours unique to the minor

### **Course Requirements**

- COMM-330 Principles of Photography (3)
- GDES-200 Introduction to Graphic Design (3)
- GDES-210 Introduction to Typography (3)
- GDES-220 Computer Literacy for Design (3)
- 9 credit hours from the following:
  - GDES-230 Graphic Design History (3)
  - GDES-300 Intermediate Typography (3)
  - GDES-310 Print Design and the Computer (3)
  - GDES-315 Experience Design and the Computer (3)
  - GDES-320 Design and Photography (3)
  - GDES-325 Kinetic and Sequential Graphics (3)
  - GDES-350 Illustration (3)
  - GDES-400 Advanced Design I: Systems Design (3)
  - GDES-405 User Experience Design I (3)
  - GDES-420 Advanced Design II: Narrative Design (3)
  - GDES-425 User Experience Design II (3)
  - GDES-450 Packaging Design (3)

## **Minor in Studio Art**

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- 21 credit hours with grades of C or better and at least 12 credit hours unique to the minor

Specific requirements depend on the student's interest and area of concentration, which may include drawing, painting, printmaking, sculpture, ceramics, installation, or multimedia.

### **Course Requirements**

- 21 credit hours from the following approved in advance by a studio faculty advisor:
  - ARTS-100 Art: The Studio Experience 1:1 (3)
  - ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
  - ARTS-210 The Artist's Perspective: Painting 1:2 (3)
  - ARTS-215 The Artist's Perspective: Sculpture 1:2 (3)
  - ARTS-320 Painting Studio (3)
  - ARTS-340 Sculpture Studio (3)
  - ARTS-344 Ceramics Studio (3)
  - ARTS-360 Drawing Studio (3)
  - ARTS-363 Relief Printmaking Studio (3)
  - ARTS-364 Intaglio Studio (3)
  - ARTS-520 Advanced Printmaking (3)
  - ARTS-560 Drawing Practicum I (3)
  - ARTS-561 Drawing Practicum II (3)

*or*
- 22 credit hours from the following multimedia courses:
  - ARTS-205 The Artist's Perspective: Drawing 1:2 (3)
  - ARTS-235 The Artist's Perspective: Multimedia (3)
  - ARTS-370 Composing with Media (3)
  - ATEC-101 Fundamentals of Audio Technology (3) *and*  
ATEC-102 Audio Technology Laboratory (1)
  - COMM-330 Principles of Photography (3)
  - COMM-331 Film and Video Production I (3)
  - GDES-220 Computer Literacy for Design (3)

## **M.A. in Art History**

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### **Admission to the Program**

In addition to meeting the minimum university requirements for graduate study, applicants should hold a bachelor of arts degree from an accredited college or university. Students whose records indicate a strong aptitude for graduate study, but whose undergraduate major was not in art history, will be required to complete at least 24 credit hours of art history before being considered for admission to the graduate program. Admission is based on academic record, Graduate Record Examination (GRE) scores, and two letters of recommendation (if the undergraduate degree was not earned in the department).

At the department's discretion, students who have completed at least 18 credit hours of art history may be considered for admission and, if admitted, may complete the 6 credit hour deficiency during the course of their M.A. program.

Part-time students are advised that an M.A., which takes at least three semesters of full-time study, cannot be completed at night or in summer only.

### **Special Opportunities**

Individually structured programs in museum training and internships in local museums, galleries, agencies, or libraries are available for qualified students with departmental approval.

### **Curriculum Models**

*Curriculum Model I: General History of Western Art.* A discipline-oriented approach for students who intend to continue for a Ph.D. elsewhere or to teach at the high school or junior college level. The program emphasizes a range of art history courses with a conventional period specialization.

*Curriculum Model II: Applied Research in Art History.* A practical-applications approach with intensive training in research and writing for students who seek special training for museum work, architectural survey, historic preservation research, etc. The program may include related course work in history, culture, American studies, etc., as well as internships and field experience.

*Curriculum Model III: Concepts of Art and Art History.* A problem-oriented approach aimed at depth of understanding of art and methods of art history, for students interested in connoisseurship and critical analysis, generally with an emphasis in painting. The program may include related courses such as ARTS-700 Criticism of Painting, as well as independent reading courses in criticism, theory, or historiography.

### **Degree Requirements**

- 30 credit hours of approved graduate work  
A 36-credit hour program with a structured museum internship option is available to qualified students.
- Tool of research: intermediate-level French, German, or Italian, or reading knowledge of one of these languages demonstrated through examination
- Advancement to candidacy after completion of 18 credit hours with a grade point average of 3.00 or higher (on a 4.00 scale) and satisfactory completion of the tool requirement

- Two written examinations:  
History of Western Art (Greek to Modern)  
One in the student's field of specialization: medieval art, Renaissance art, baroque and rococo art, nineteenth and twentieth century art, or art in the United States
- Two substantial research papers in lieu of a thesis; at least one paper must originate in a graduate seminar and one must be in the student's field of specialization.

### **Course Requirements**

- ARTH-500 Approaches to Art History (3)
- ARTH-792 Research Seminar in Art History (3)
- ARTH-793 Directed Research in Art History (3) *or* ARTH-690 Independent Study (3)
- 9 credit hours in the field of specialization
- Remaining 12 credit hours as approved

*Note:* 6 additional credit hours of course work are required if museum training or more than one internship is selected.

## **M.F.A. in Studio Art**

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### **Admission to the Program**

In addition to meeting the minimum university requirements for graduate study, applicants should hold a Bachelor of Arts (with a major in Fine Arts) or a Bachelor of Fine Arts. Under special circumstances, applicants without a B.A. or B.F.A. degree or without a major in Fine Arts, but with outstanding artistic or professional qualifications, may be considered for admission.

Admission is based on academic record, two letters of recommendation, and a portfolio of at least twenty slides, including examples of drawings. A resume of the applicant's background should be included in the portfolio. Slide portfolios should be sent directly to the Department of Art. The department cannot be liable for loss or damage or for any transportation or mailing expense.

### **Degree Requirements**

- 36 credit hours of approved graduate work  
Additional studio (or art history) courses may be required to attain maturity and proficiency and to complete satisfactorily the comprehensives and thesis. The number and kinds of additional courses will be stipulated by the admissions committee at the time of admission.
- One public oral examination after completion of each semester of ARTS-797 Master's Thesis Seminar and mandatory attendance at all M.F.A. in Studio Art public oral examinations
- A thesis exhibition of original works of art in the student's area of specialization executed independently by the student in consultation with a thesis committee of two or three faculty members. Written and photographic documentation of approved thesis is also required.
- Mandatory attendance at all visiting artist lectures and critiques

## Course Requirements

### Areas of Specialization

Drawing, Painting, Printmaking, Sculpture, or Installation

- ARTS-560 Drawing Practicum I (3)
- ARTS-561 Drawing Practicum II (3)
- ARTS-600 Twentieth Century Art Theory (3)
- ARTS-601 Contemporary Art Theory (3)
- ARTS-797 Master's Thesis Seminar (3) (12 credit hours total)
- 3 credit hours from the following:  
graduate art history (ARTH) course  
ARTS-610 Multimedia Seminar (3)  
COMM-511 History of Documentary (3)  
COMM-517 History of Cross-Cultural Cinema (3)  
COMM-520 History of Animation (3)  
COMM-527 History of Photography (3)  
COMM-558 Survey of American Cinema (3)
- 6 credit hours from the following studio courses:  
ARTS-520 Advanced Printmaking (3)  
ARTS-530 Advanced Sculpture (3)  
ARTS-560 Drawing Practicum I (3)  
ARTS-561 Drawing Practicum II (3)  
ARTS-670 Composing with Media (3)
- 3 credit hours from other graduate course approved by the department chair

## Area of Specialization

### Multimedia

- ARTS-600 Twentieth Century Art Theory (3)
- ARTS-601 Contemporary Art Theory (3)
- ARTS-610 Multimedia Seminar (3) (6 credit hours total)
- ARTS-797 Master's Thesis Seminar (3) (12 credit hours total)
- COMM-516 Topics in Film and Media Arts (3):  
The Radical Image
- approved graduate course (3)
- 3 credit hours from the following:  
graduate art history (ARTH) course  
COMM-511 History of Documentary (3)  
COMM-517 History of Cross-Cultural Cinema (3)  
COMM-520 History of Animation (3)  
COMM-527 History of Photography (3)  
COMM-558 Survey of American Cinema (3)
- 3 credit hours from the following:  
ARTS-560 Drawing Practicum I (3)  
ARTS-561 Drawing Practicum II (3)  
COMM-631 Film and Video Production I (3)  
COMM-634 Film and Video Production II (3)  
COMM-650 Digital Imaging (3)  
COMM-652 Web Studio (3)  
COMM-654 Motion Graphics and Effects I (3)